

Name:

Look:

Specialty:

Push: ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

Potential (3 + Moves to advance): ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

- Did I make a new friend?
- Did I defeat a powerful enemy?
- Did I encounter or learn about a new monster?

Mark potential for each you can answer with a “yes”

QUALITIES	STRENGTH	NEUTRAL	WEAKNESS
HEART <i>empathy and compassion</i>	<input type="checkbox"/> (2 dice)	<input type="checkbox"/> (1 die)	<input type="checkbox"/> (0 dice)
CUNNING <i>guile and wit</i>	<input type="checkbox"/> (2 dice)	<input type="checkbox"/> (1 die)	<input type="checkbox"/> (0 dice)
DRIVE <i>passion and determination</i>	<input type="checkbox"/> (2 dice)	<input type="checkbox"/> (1 die)	<input type="checkbox"/> (0 dice)

Coin:    Gear:

Moves:

Monsters:

Monster Name:  
Type:  
Tier: Bond: ☐ ☐ ☐  
Tags:

Monster Name:  
Type:  
Tier: Bond: ☐ ☐ ☐  
Tags:

Monster Name:  
Type:  
Tier: Bond: ☐ ☐ ☐  
Tags:

Monster Name:  
Type:  
Tier: Bond: ☐ ☐ ☐  
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Monster Name:  
Type:  
Tier: Bond: ☐ ☐ ☐  
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Monster Name:  
Type:  
Tier: Bond: ☐ ☐ ☐  
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Monster Name:  
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Tier: Bond: ☐ ☐ ☐  
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Monster Name:  
Type:  
Tier: Bond: ☐ ☐ ☐  
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Monster Name:  
Type:  
Tier: Bond: ☐ ☐ ☐  
Tags:

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Type:  
Tier: Bond: ☐ ☐ ☐  
Tags: